The background of the slide features a close-up, slightly blurred image of a person's hands holding an old, weathered map. The map is made of parchment or aged paper and has several hand-drawn markings, including a prominent red circle with a red arrow pointing towards it. The hands are positioned as if they are examining or pointing to a specific location on the map. The overall lighting is soft and natural, suggesting an indoor setting with natural light.

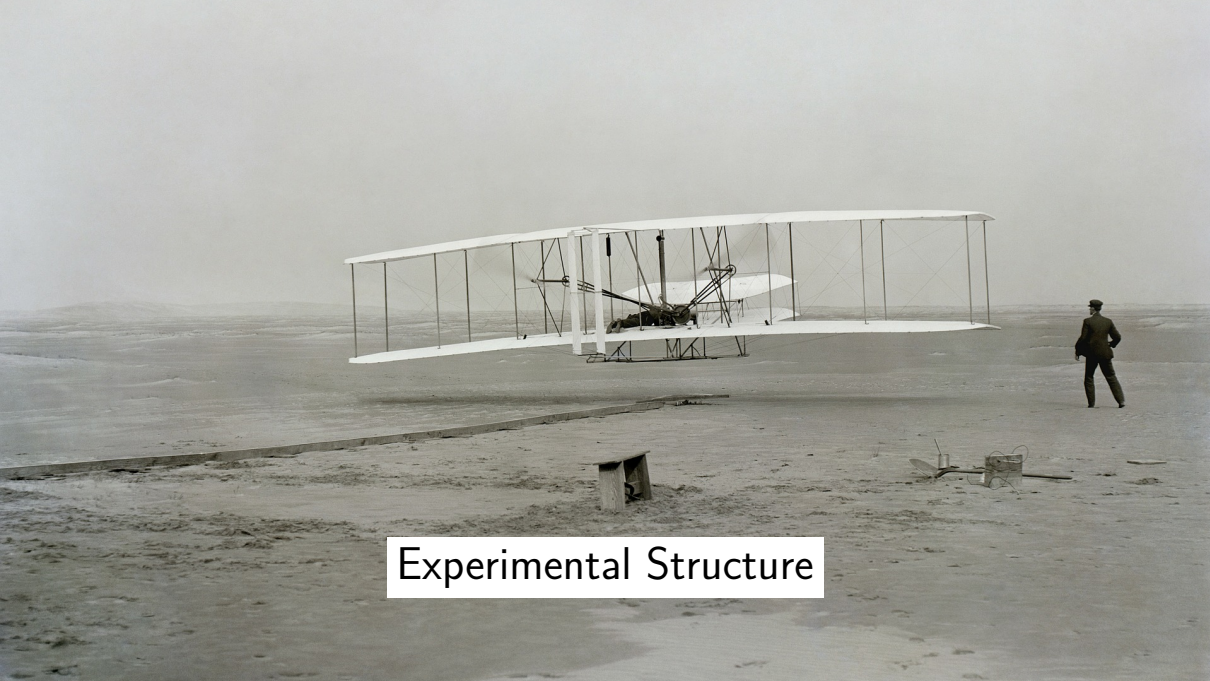
NLP-Experimente: Überblick und Workflow

HS Experimentelles Arbeiten in der Sprachverarbeitung

Nils Reiter

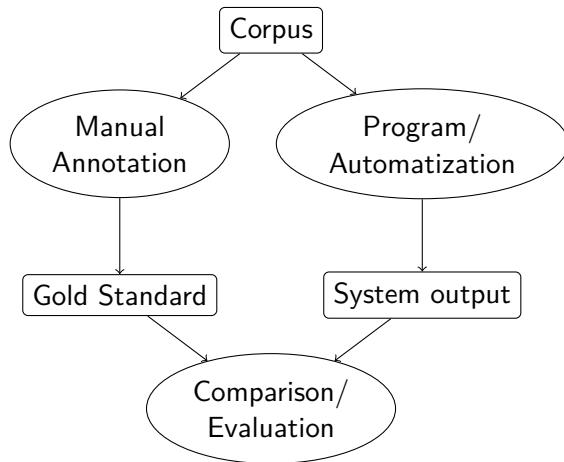
`nils.reiter@uni-koeln.de`

3. November 2022

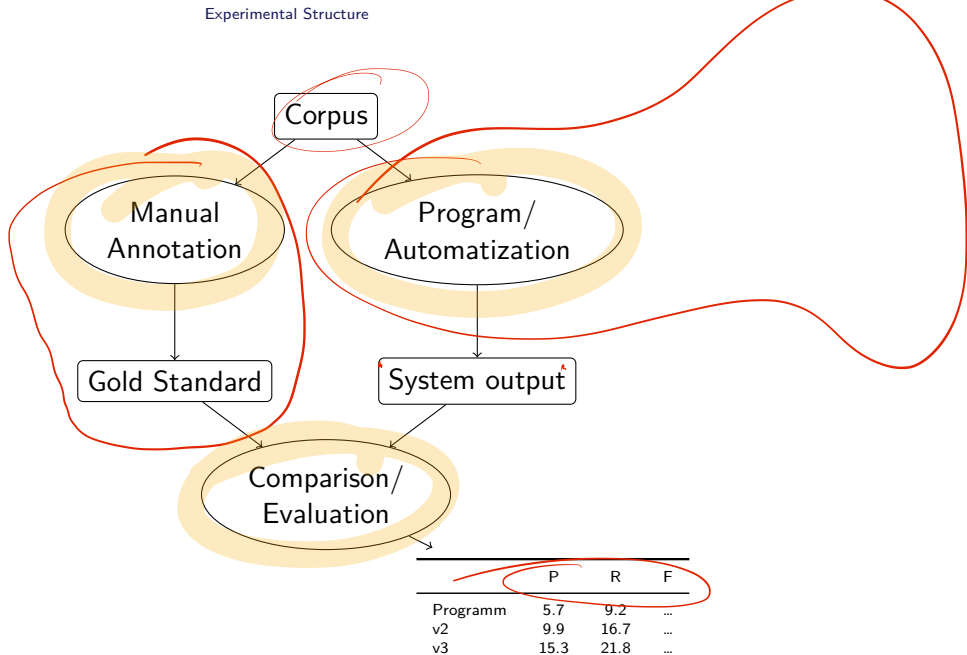


Experimental Structure

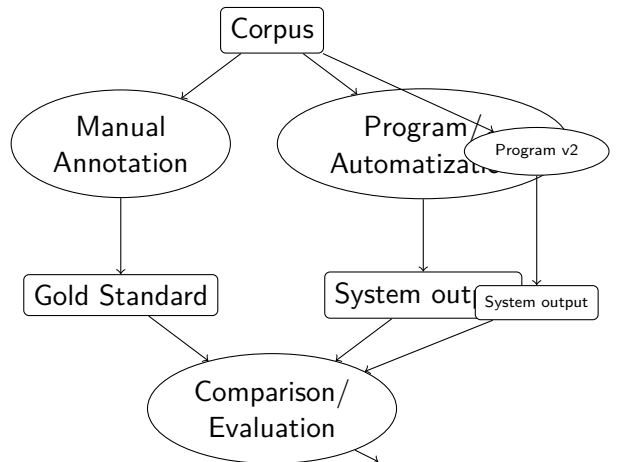
Experiments



Experiments

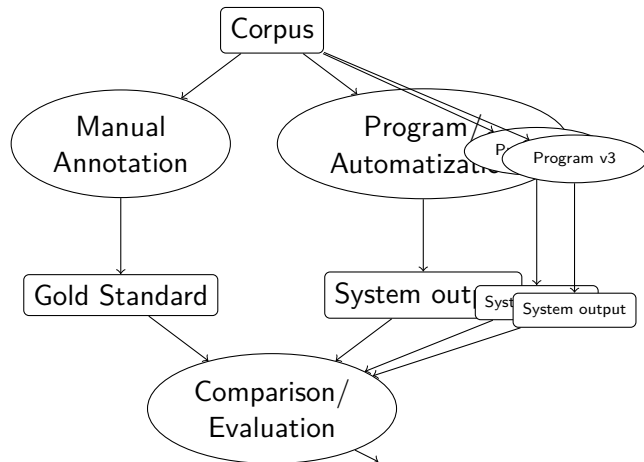


Experiments



	P	R	F
Programm	5.7	9.2	...
v2	9.9	16.7	...
v3	15.3	21.8	...

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Experiments

- ▶ Reproducibility
- ▶ Hypotheses about the operationalisation of language/text phenomena

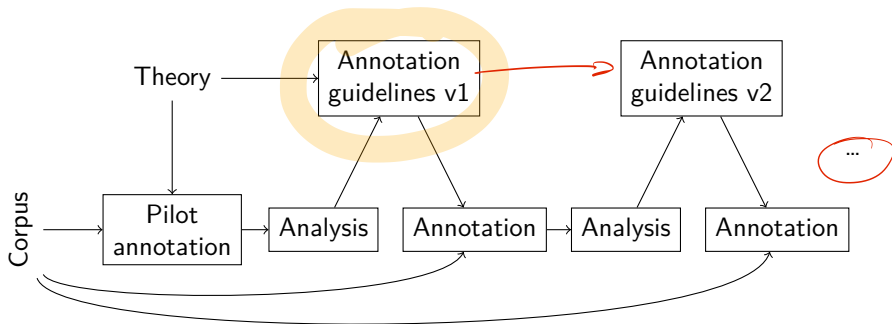
Example

- ▶ Position within a sentence is indicative for the part of speech
- ▶ Meaning of a word depends on its context
- ▶ The protagonist of a play is the character who talks the most

Annotation

- ▶ Interdisciplinary 'false friend'
- ▶ Different meanings in different disciplines
 - ▶ Adding TEI/XML markup: DH community
 - ▶ Adding comments to page margins: Hermeneutic traditions
 - ▶ Literary studies, bible studies
 - ▶ Assigning categories to textual material: (computational) linguistics

Annotation Workflow



Hovy/Lavid (2010); Pagel et al. (2018)

Annotation guidelines

- ▶ Describe the way to create the machine-readable truth
- ▶ What is to be annotated (which words)
- ▶ Working definitions or tests for categories
- ▶ Living documents: Need to be iteratively improved
- ▶ Community-wide accepted standards are needed

Annotation Analysis

- ▶ Multiple annotators annotate the same text(s)
- ▶ Annotations are compared
- ▶ Disagreements can be quantified ('Inter-Annotator-Agreement', IAA)

Cohen, 1960; Fleiss, 1971; Fournier, 2013; Mathet et al., 2015

- ▶ Inter- und Intra-AA
- ▶ ... it's also a good idea to talk to the annotators

Indirect Annotations

- ▶ Annotations as a by-product of games

- ▶ <https://www.artigo.org>

- ▶ <https://anawiki.essex.ac.uk/phrasedetectives/>

Kohle (2010)

Chamberlain et al. (2008)

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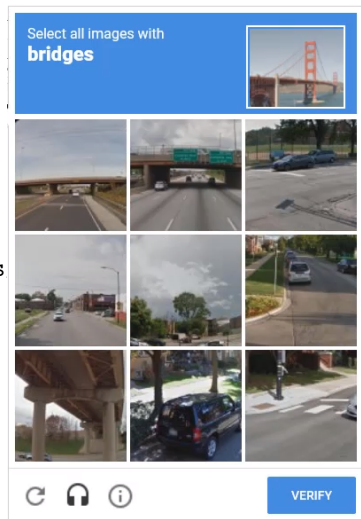
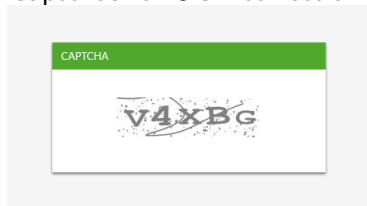


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108)

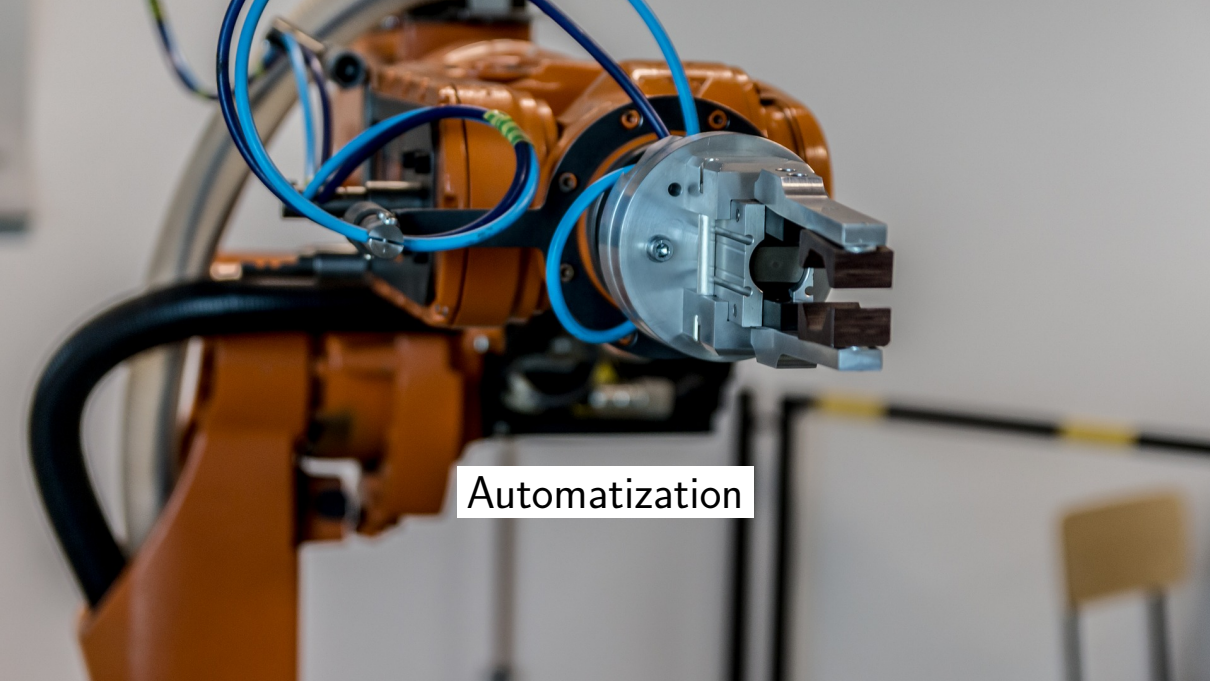
Learning from Raw Data

- ▶ Train on things that are already there
- ▶ word2vec: Is 'dog' a context word of 'lazy'? Mikolov et al. (2013)
- ▶ BERT Devlin et al. (2019)
 - ▶ Can you fill in this blanked word? ("masked language modeling", MLM)
 - ▶ Are these two sentences natural neighbours? ("next sentence prediction", NSP)

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 - ▶ Are these two sentences natural neighbours? ("next sentence prediction", NSP)
- ▶ Training data available in abundance
 - ▶ As long as there is digital data for a language
 - ▶  Difficult to control what exactly is in there
 - ▶ More obvious for text-image data sets Birhane et al. (2021)

havebeentrained.com



Automation

Welche Methoden kennen Sie?

- Entscheidungsbäume / Decision Trees
- Naive Bayes
- Logistic Regression

	\hat{m}_p	L	Annotiert
T1	1	15	Complaid
T2	0	27	Kei-Complaid

Systems

- ▶ Predict annotations
- ▶ Ideally: The same annotations as a human (the correct ones)
- ▶ Parameters
 - ▶ On what exactly does the program make predictions?
 - ▶ What information, criteria and features does it need?

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System types

- ▶ Rule-based (not so popular anymore)
- ▶ Supervised machine learning
 - ▶ Deep learning

Supervised Systems

- ▶ Classification: Assign items into previously known categories
 - ▶ Sequence labeling: Special case. Class for item n depends on item $n - 1$
- ▶ Learn patterns from annotated data
- ▶ Relations between input (X) and output (Y)
 - ▶ Can be an n -to- m relation, but mostly n -to-1 (i.e., we predict a single target category)

Features

- ▶ The properties of a item that is to be classified
- ▶ Classical machine learning
 - ▶ Manual coding of explicit, scientifically validated features: Feature extraction
 - ▶ “Translation” of the corpus into feature vectors
 - ▶ Feature engineering
 - ▶ Design and implementation of feature extractors
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 - Dependencies, modularization
- ▶ Deep learning
 - ▶ Embeddings used as features
 - ▶ A word is mapped onto an n -dimensional vector, which is then put into the ML system
 - ▶ Vector dimensions = features
 - ▶ But not interpretable anymore

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- ▶ What is learned by the algorithm during training
 - ▶ E.g., probability/frequency of feature F and class C (= weights)
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- ▶ Development set: Find optimal hyper parameters

Example: Parts of Speech

Feature	Data type
Case	Binary
Length	> 0
Sentence initial	Binary

Table: Features

Token	Case	L.	S. initial
Der	u	3	Y
Hund	u	4	N
bellt	l	5	N
.	?	1	N
Die	u	3	Y
Katze	u	5	N
schnurrt	l	8	N
.	?	1	N

Table: Feature extraction



Comparison/Evaluation

Evaluation

Intrinsic

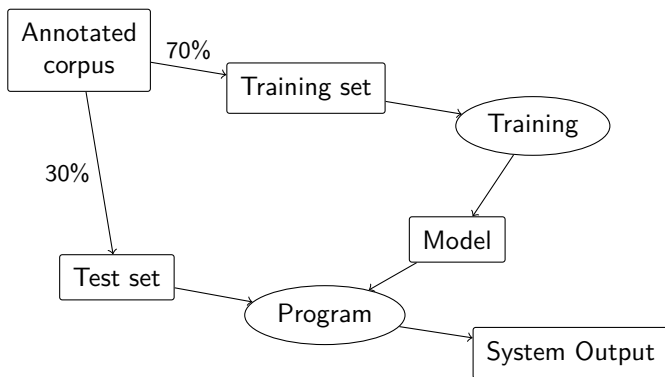
- ▶ Compare the automatically produced annotations with the gold standard
- ▶ Can be quantified (similar to IAA)
 - ▶ *precision, recall, f-score*
- ▶ System treated as a black box

Extrinsic

- ▶ Use of the program in another program that can be evaluated
 - ▶ *downstream tasks*
 - ▶ e.g., use of a PoS tagger in a machine translation system

Intrinsic Evaluation

- ▶ Goal: Predict the quality on new data
- ▶ The program cannot have seen the data, so that it's a realistic test



Classification Evaluation Metrics

(MS99, 267 ff.)

- ▶ Accuracy: How many items were correctly classified over all classes?
(one value for everything)
- ▶ Precision: How many of the items classified as category C actually belong to category C ?
(one value per category)
- ▶ Recall: How many of the items in category C have been classified as C ?
(one value per category)
- ▶ F-Score: Harmonic mean between precision and recall

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 - ▶ BERT without fine-tuning
- ▶ Foreign baselines
 - ▶ Last year's system
 - ▶ Competition system
 - ▶ Shared task winner

If baseline has hyper parameters,
they need to be optimized as well
(for a fair comparison)

Results

	P	R	F
Baseline 1
Baseline 2
Variant 1
Variant 2
Variant 3

Table: A typical results table

Error Analysis

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 - ▶ Ideally, error analysis makes quantitative statements about error sources
- ▶ Directions for further improvements of the system

Analysis \neq Generation

- ▶ Analysis: Text as input, annotations as output
- ▶ Generation: Some data as input, text as output
 - ▶ Machine translation, digital assistants, summarization, ...
- ▶ Different kinds of systems (not classification)
- ▶ Different evaluation metrics
 - ▶ Machine translation: BiLingual Evaluation Understudy (BLEU) Papineni et al. (2001)
 - ▶ Weighted overlap between reference and system