

# Session 4: Data types, casting, javadoc, conditionals

Softwaretechnologie: Java I

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## Section 1

### Exercise 3



Dashboard



Magazin



Arbeitsraum



Kommunikation



Guided Tour



Support

▼ **Hausaufgabe 02 (Verpflichtend)**

Beendet am: Gestern, 23:55

**Arbeitsanweisung**

Siehe beiliegende Datei README.md.

**Dateien**

*exercise-02.zip* Download

**Terminplan**

*Startzeit* 19. Okt 2022, 13:00

*Beendet am* Gestern, 23:55

*Verbleibende Bearbeitungsdauer* **Die Zeit ist abgelaufen.**

**Ihre Einreichung**

*Abgegebene Dateien* Sie haben noch keine Datei abgegeben.

**Musterlösung**

*exercise-02-solution.zip* Download

## Exercise 03: isOdd(int)

```
1 public class Exercise03 {
2
3     public static void main(String[] args) {
4         System.out.println(isOdd(3)); // true
5         System.out.println(isOdd(1)); // true
6         System.out.println(isOdd(457483841)); // true
7         System.out.println(isOdd(12)); // false
8     }
9
10    static boolean isOdd(int number) {
11        return number % 2 == 1; // shortest version, operator precedence relevant!
12    }
13
14 }
```

Operator precedence

## Section 2

### Data Types, Part 2

# Primitive Data Types

Keyword	Full name	Values
<code>boolean</code>	Binary value	<code>true</code> , <code>false</code>
<code>byte</code>	1 Byte (= 8 bit)	-128 to 127
<code>short</code>	short integer (16 bit)	-32 768 to 32 767
<code>int</code>	Integer (32 bit)	-2 147 483 648 to 2 147 483 647
<code>long</code>	long integer (64 bit)	-9 223 372 036 854 775 808 to 9 223 372 036 854 775 807
<code>char</code>	Character in UTF-16	<code>'\u0000'</code> to <code>'\uffff'</code> (65536 = $2^{16}$ symbols)
<code>float</code>	Decimal numbers (32 bit)	$\pm 1.4 \times 10^{-45}$ to $\pm 3.4 \times 10^{38}$
<code>double</code>	Decimal numbers (64 bit)	$\pm 4.9 \times 10^{-324}$ to $\pm 1.8 \times 10^{308}$

Table: All primitive data types in Java

# Integral Data Types

## Literals

- ▶ By default: full numbers within expressions are of type `int`

```
1 int myIntValue = 27; // literal int value assigned to an int variable
2 byte myByteValue = 27; // literal int value assigned to a byte variable
3 long myLongValue = 27; // literal int assigned to a long variable
4
5 long myLargeLongValue = 2700000000000000000L;
6 // append L to enforce a long literal
7 long mySmallLongValue = 27L; // also works for small numbers
```

- ▶ Why can we assign an int literal to a byte/long/short variable?  
→ Implicit casting (see below)!

# Character Data

Keyword	Full name	Values
<code>char</code>	Character in UTF-16	<code>'\u0000'</code> to <code>'\uffff'</code> ( $65536 = 2^{16}$ symbols)

- ▶ Characters are represented in computers by enumerating them
- ▶ American Standard Code for Information Interchange (ASCII)
  - ▶ 128 characters, including control symbols for telegraphy
  - ▶ No German Umlauts etc.

[Wikipedia: ASCII](#)



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  - ▶ 128 characters, including control symbols for telegraphy
  - ▶ No German Umlauts etc.
- ▶ Unicode: A single standard to represent *all* characters from all languages
  - ▶ 149 186 characters, including CJK ideographs
  - ▶ Complex enumeration scheme


[Wikipedia: ASCII](#)

[unicode.org](http://unicode.org)

[Unicode 15.0 charts](#)

# Character Data

## char data type

- ▶ `char` represents a single character in two bytes (16 bit)
- ▶ Literal char values are written with single quotes: `char ch = 'a';`

- ▶ Unicode code points can also be used: `char ch = '\u1A0A'; // "BUGINESE LETTER NA"`
  - ▶  $1A0A_{b=16} = 6666_{b=10}$
- ▶ Integer values also possible: `char ch = 121;` (implicit cast)
- ▶ `char` is not the same as String

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  - ▶ Integer values also possible: `char ch = 121;` (implicit cast)
  - ▶ `char` is not the same as `String`
- ⚠ Not all Unicode characters can be represented as a single `char` value
- ▶ Because Unicode now defines more than  $2^{16}$  characters
  - ▶ Be aware that this might be a problem



# Decimal Numbers

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# Decimal Numbers

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- ▶ Floating-point arithmetic developed in Mesopotamia (ca. 700 BCE!)
- ▶ First used in computer by Zuse in 1937/1941
- ▶ Naive idea: Two integer values, before and after decimal point
  - ▶ Wasteful and complex to implement mathematical operations
- ▶ Better idea: Represent number in scientific notation, store digits and exponent separately
  - ▶ E.g.:  $123.345 = 123345 * 10^{-3}$  (there are many details left out here)

# Decimal Numbers in Java

Keyword	Full name	Values
<code>float</code>	Decimal numbers (32 bit)	$\pm 1.4 \times 10^{-45}$ to $\pm 3.4 \times 10^{38}$
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Table: Floating point types

► By default: Decimal numbers interpreted as double

```

1 float myFloatVariable = 3.0; // literal double, no implicit cast: compile error!
2 double myDoubleVariable = 3.0; // literal double
3 float myExplicitFloatVariable = 5.0f; // literal float value
4 double myDoubleVariable = 5.0f; // literal float casted into a double

```

## Division, again

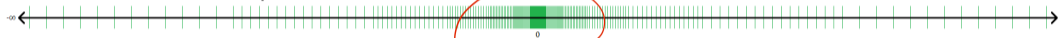
- ▶ Dividing two `int` numbers yields unexpected results (last week)
- ▶ If one number is a floating-point-number, we get decimal division

```
1 int a = 7;
2 int bInt = 14;
3 System.out.println(a / bInt); // prints 0
4
5 double bFloat = 14.0;
6 System.out.println(7 / bFloat); // prints 0.5
```

# Floating Point Complexities

- ▶ Floating point numbers are *approximations*

- ▶ Not all values can be represented



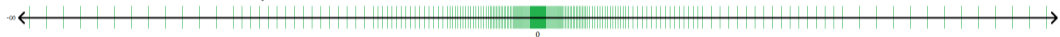
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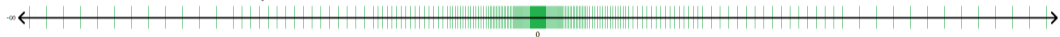
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- ▶ Java floating values have a negative zero

E.g., `-0f` and `0f` are differently represented in memory, but defined as equal

- ▶ In general: Do not use `==` with floating point numbers

- ▶ Check if some result is 'close enough' at the expected result

## Section 3

### Casting

# Casting

- ▶ Converting from one type into another
- ▶ Explicit casting: Target type in parentheses

```

1 char myChar = 'a';
2 int myInteger = (int) myChar;
3 double d = (double) myInteger;

```

- ▶ Not all types can be cast into all other types
  - ▶ E.g., no casting from int to boolean
- ▶ Cast operator is an operator, i.e.: Can be used in expressions

```

▶ boolean b = (double) ((int)'a' + 5) / 17 >= 5.0

```

# Implicit Casting

- ▶ If needed *and* if possible without information loss
- ▶ `double` can represent more numbers than `float`
  - ▶ `float` to `double`: No information loss
  - ▶ `double` to `float`: Potential loss
    - ▶ Explicit casting possible, use at your own risk
- ▶ `long` can represent more numbers than `short`
  - ▶ `short` to `long`: No information loss
  - ▶ `long` to `short`: Potential loss
    - ▶ Explicit casting possible, use at your own risk



## Section 4

### Javadoc

# Javadoc

- ▶ Comments, so far: `/* ... */` and `// ...`
  - ▶ Implementation comments about your code

*Bis Fileend*

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  - ▶ Implementation comments about your code
- ▶ New comment type: `/** ... */`
  - ▶ API comment for other programmers about a function/class/method
  - ▶ Not about specific lines, but the entire function
- ▶ API comments can be extracted to an HTML page
  - ▶ All Java classes/functions/methods have such a documentation
  - ▶ Javadoc: `Integer.valueOf()`

Javadoc

# Javadoc

## Eclipse

- ▶ Javadoc comments directly displayed by Eclipse

# Javadoc Eclipse

## ► Javadoc co

The screenshot shows the Eclipse IDE interface. The Package Explorer on the left shows a project structure with 'Exercise 02' containing a 'src' folder with 'Functions.java' and 'Operators.java'. The main editor displays the code for 'Functions.java', with the 'compare' method selected. The Javadoc window at the bottom shows the documentation for 'Integer.valueOf(String s)', including a description, an example, and parameters.

```
1  
2 public class Functions {  
3  
4     public static void main(String[] args) {  
5         compare("5", 5); // true  
6         compare("7", 5); // false  
7         // compare("5", "Welcome to the University", 5);  
8     }  
9  
10    static void compare(String s, int i) {  
11        int j = Integer.valueOf(s);  
12        boolean b = i == j;  
13        System.out.println(b);  
14    }
```

**Integer java.lang.Integer.valueOf(String s) throws NumberFormatException**

Returns an Integer object holding the value of the specified String. The argument is interpreted as representing a signed decimal integer, exactly as if the argument were given to the [parseInt\(java.lang.String\)](#) method. The result is an Integer object that represents the integer value specified by the string.

In other words, this method returns an Integer object equal to the value of:

```
new Integer(Integer.parseInt(s))
```

**Parameters:**  
**s** the string to be parsed.

**Returns:**  
an Integer object holding the value represented by the string argument.

**Throws:**  
[NumberFormatException](#) - if the string cannot be parsed as an integer.

# Javadoc

## Eclipse

- ▶ Javadoc comments directly displayed by Eclipse
- ▶ Eclipse can generate Javadoc HTML files
  - ▶ Menu > Project > Generate Javadoc ...

## Section 5

### Conditionals



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- ▶ Multiple forms:

```
if (EXPRESSION) STATEMENT
```

```
if (EXPRESSION) STATEMENT else STATEMENT
```

- ▶ EXPRESSION must evaluate to a `boolean` value
- ▶ The `if`-statement is a statement, therefore:  

```
if (EXP1) STATEMENT else if (EXP2) STATEMENT else STATEMENT
```

 is also possible
- ▶ Remember: code blocks `{ ... }` are also statements

demo

## Conditional Expression

- ▶ The if-statement is a statement
- ▶ Sometimes, it's useful to make such a distinction in the form of an expression
- ▶ All other operators are unitary or binary (i.e.: take one or two values)
- ▶ Ternary operator has three parts: `EXP1 ? EXP2 : EXP3`
  - ▶ EXP1 must evaluate to a boolean value, EXP2 and EXP3 must evaluate to the same type

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- ▶ Ternary operator has three parts: `EXP1 ? EXP2 : EXP3`
  - ▶ EXP1 must evaluate to a boolean value, EXP2 and EXP3 must evaluate to the same type
- ▶ `short daysInYear = isLeapYear() ? 366 : 365;`

# Switch-Statement

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- ▶ Alternative, if all if-statements compare against the same variable: `switch`-statement

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```
1 switch (EXPRESSION) {  
2 case CONSTANT: STATEMENT; break;  
3 case CONSTANT2, CONSTANT3: STATEMENT; break;  
4 default: STATEMENT  
5 }
```



demo

# Switch-Statement

## Example

```
1 static short daysInMonth(byte month) {
2     switch(month) {
3         case 2: return 28; // no break needed, because of return
4         case 4: // fall through to case 11
5         case 6:
6         case 9:
7         case 11: return 30;
8         default: return 31;
9     }
10 }
```

## Section 6

### Exercise