

# Deep Learning

## Übung WS 23/24

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## Reference solutions

- » Submission of the exercise until 23:59 pm on Tuesday
- » Reference solution will be uploaded in the course of Wednesday
- » Discussion of the reference solution on Thursday in case there are questions

# Recap

- » Version control, git
- » Git vs. GitHub vs. GitLab
- » Commits are central concept in git
  - Represents a set of changes in multiple files
  - Knows its predecessor
- » Staging area
  - Area in which changes are assembled
- » GUIs

# Today's ToDo

- » Python
  - Getting started
  - Syntax
  - Dynamic typing and data types
  - Standard library
- » Exercise 2

Section 1

Python

# Python

- » New programming language (1.0: 1991)
- » General-purpose, high-level
- » Popular for machine learning and natural language processing
- » Latest version 3.12.0
  - Versions 3.8 and 3.9 are probably more bug-free

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- » Differences to Java/C++
  - Dynamic typing
  - Indentation part of syntax
  - Interpreted language

# Documentation

» <https://docs.python.org/3/>

- Library reference: <https://docs.python.org/3/library/index.html>



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- » Tutorial
  - Al Sweigart: `https://automatetheboringstuff.com`
  - Also available as printed book and YouTube series

## Installation and Getting Started

- » Install Python from <https://www.python.org/downloads/>
- » Install a code editor
  - 🍏 Mac: TextMate <https://macromates.com>
  - 🪟 Windows: Notepad++ <https://notepad-plus-plus.org>
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## Integrated Development Environments (IDEs)

- » There are Python IDEs:
  - PyCharm <https://www.jetbrains.com/pycharm/>
  - Thonny <https://thonny.org>
  - ...

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⚠️ Distracting and vendor-specific functionality

code.py — PU Deep Learning

```
1 def main():~
2   ..s = 0~
3   ..for x in range(0,5):~
4     ...s = s + x~
5   ..print(s)~
6   ~
7   main()~
8   ~
9 |
```

Line: 9 Python    ↕ Soft Tabs: 2    ↕ main()    ↕

demo

```
demo$ python3 code.py
10
demo$ █
```

## Subsection 1

### Syntax

## Code blocks

» Many programming languages use {} to mark code blocks

Listing: code.java

```
1 public static void main(String[] args) {
2     int s = 0;
3     for (int i = 0; i < 5; i++) {
4         s = s + i;
5     }
6     System.out.println(s);
7 }
```

Listing: code.py

```
1 def main():
2     s = 0
3     for x in range(0,5):
4         s = s + i
5     print(s)
```



# Indentation

- » Python can use indentation by SPACE or TAB
- » Spaces are preferred
- » Mixing space or tab is not allowed (in Python 3)

# Various Things

» # is used for comments

```
1 x = 15 # I am a comment
```

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```
1 x = 15 # I am a comment
```

» def func(): declares a function

```
1 def func(x):  
2     return x + 5  
3 func(6) # returns 11
```

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Listing: Python

```
1 # This is ok:
2 x = "Hallo!" # a string value
3 x = 15      # an int value
4
5 # This is not ok (type error):
6 print("Das Ergebnis ist " + x)
```

Listing: Java

```
1 // This does not compile:
2 String x = "Hallo!"
3 int x = 15
```

# Dynamic typing

- » Separation between variable name and object
- » Variable name references an object
  - Several variable names can also reference the same object at the same time.
- » Object knows its own data type
- » Automatic memory management
  - Object that has no references to it gets deleted by garbage collector



# Python Data Types

Name	<code>type(...)</code>	Casting	Values
Boolean	<code>&lt;class 'bool'&gt;</code>	<code>bool()</code>	{ True, False }
Integer	<code>&lt;class 'int'&gt;</code>	<code>int()</code>	natural numbers
Float	<code>&lt;class 'float'&gt;</code>	<code>float()</code>	decimal numbers
String	<code>&lt;class 'str'&gt;</code>	<code>str()</code>	character sequence
List	<code>&lt;class 'list'&gt;</code>	<code>list()</code>	arrays
Dictionaries	<code>&lt;class 'dict'&gt;</code>	<code>dict()</code>	key value store

Table: Builtin types in Python

<https://docs.python.org/3/library/stdtypes.html#built-in-types>

# On Truth

- » Some contexts require boolean values: `if`, `while`
  - Any object can be used in this context:

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1 x = 5
2 if x:
3     print("Hallo")
```

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» Non-boolean values can be used in these contexts, because they can be implicitly interpreted as bool

- Constants defined to be false: `None`, `False`
- Zero of any numeric type: `0`, `0.0`, ...
- Empty sequences and collections: `''`, `()`, `[]`, `{}`, ...

» All other values are considered true

# Standard Library

- » Extensive standard library: `re`, `string`, `datetime`, `math`, `os.path`, `csv`, `os`, `json`, ...
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- » Using a package requires importing it

```
1 import math # import entire module
2 math.floor(7.5) # call a function from module, using module name
3
4 from math import ceil # import one function
5 ceil(6.9) # call a function without module name
```

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» Imported modules and functions can be renamed using ... as ALIAS

```
1 import math as m
2 m.floor(7.5)
3
4 from math import ceil as c
5 c(6.5)
```

## Section 2

### Exercise

## Exercise 02

» <https://github.com/IDH-Cologne-Deep-Learning-Uebung/exercise-02>