

# Recap

- ▶ git: A tool for version control
- ▶ Files can be untracked, unmodified, modified, staged
- ▶ Collect changes for committing: Staging area
- ▶ Mark a set of changes as one "commit"
- ▶ Continue development in a secondary "branch"





## Session 3: Git Merging

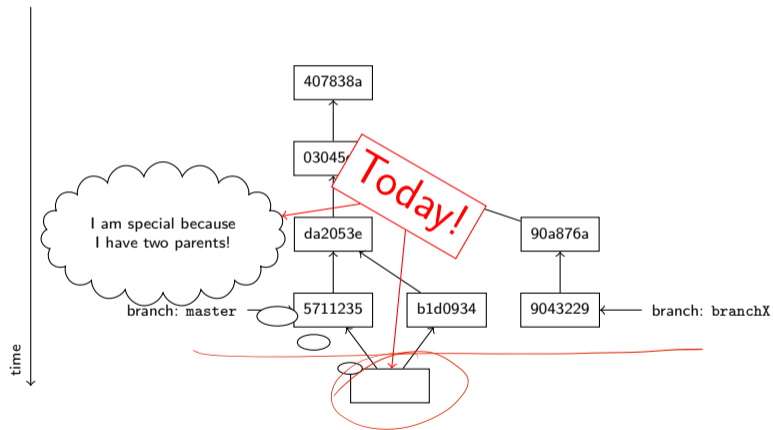
Fortgeschrittene Programmierung (Java 2)

Nils Reiter

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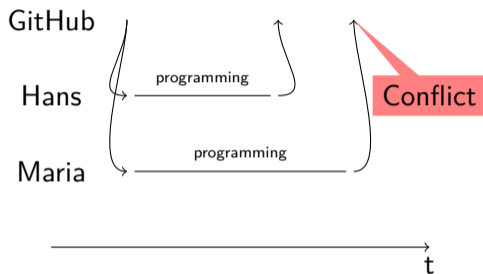
24. April 2024

# Branches



# Merging

## Situations



## Conflict resolution options

- ▶ Ignore, let Maria overwrite Hans' code (this is bad!)
- ▶ Create a second copy (this is what Dropbox does)
- ▶ Force Maria to *explicitly* merge the code (this is what git does)

demo

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Conflicts when merging are **not** not signs that you made mistakes, but are a naturally occurring phenomenon.

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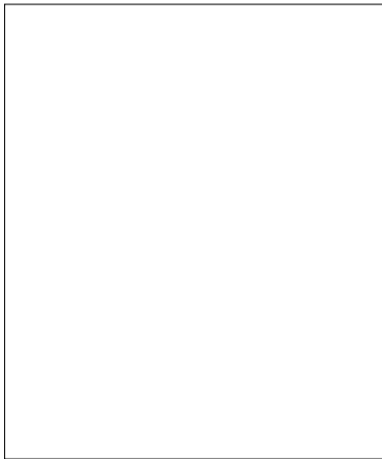
original

```
def add(x,y):  
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```

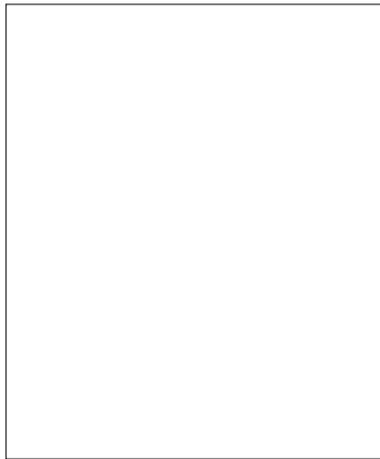
```
for i in range(10):  
    d = add(i,i*2)  
    print(d)
```

# Merging

maria



hans



1. Create branches

# Merging

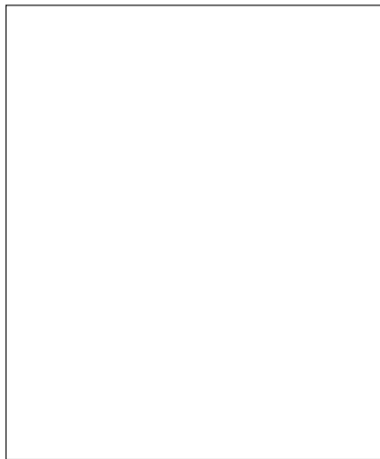
maria

```
def add(x,y):           10
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for i in range(10):    20
    d = add(i,i*2)     21
    d = add(i,i*3)     21
    print(d)          22

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```

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1. Create branches
2. M. codes & comm

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1. Create branches
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4. Someone merges
  - a. No problem
  - b. No problem
  - c. Conflict

# Merging

with local branches

Fred runs: `git merge maria`

```
1 def sum(x,y):
2     return x+y
3
4
5 for i in range(0,10):
6 <<<<<<< HEAD
7     d = sum(i,i*2)
8 =====
9     d = add(i,i*3)
10 >>>>>>> maria
11     print(d)
12
13
14 print("finished.")
```

← merged automatically

} conflict, we need to take  
care of this manually

← merged automatically



Section 1

Remotes

# Decentralized

- ▶ “Git is decentralized”: What does this mean exactly?

# Decentralized

- ▶ “Git is decentralized”: What does this mean exactly?
- ▶ No central server required
- ▶ A local git repository stores the entire history, all branches and tags
- ▶ Every clone of the repository has the entire history
  - ▶ Offline working galore!

# Remotes

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- ▶ `clone` makes a local clone *and* sets one remote to point to the source
- ▶ Merging works across remote repositories
  - ▶ E.g., you can merge something from a remote branch into your local branch

## Downloading stuff

- ▶ A branch can be set to 'track' a remote branch
  - ▶ Typically, you want the branches to have the same name
- ▶ `git fetch` downloads all tracked branches to your local repository, but keeps your working copy as it is
- ▶ `git pull` fetches the changes from the server *and* merges them into your working copy
  - ▶ Merge conflicts can occur!
- ▶ `git push` pushes your local changes to the tracking branch on the server
  - ▶ If the remote branch moved on, you'll be forced to pull and merge first



## Section 2

## Summary

# Summary

- ▶ Merging
  - ▶ Git attempts automatic merging of changed lines in different files or file sections
  - ▶ Manual merging requires attention and care, but is doable

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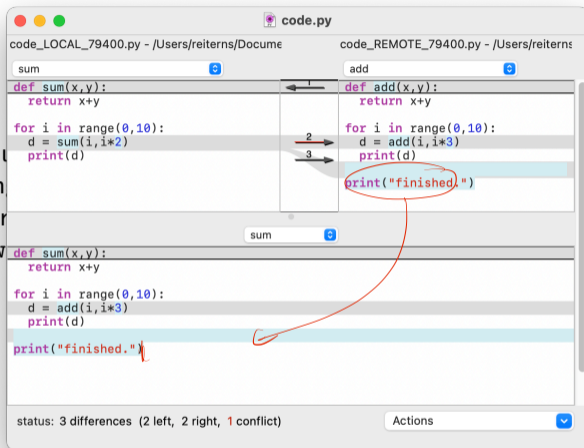
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[https://en.wikipedia.org/wiki/Comparison\\_of\\_file\\_comparison\\_tools](https://en.wikipedia.org/wiki/Comparison_of_file_comparison_tools)

# Summary

## ► Merging

- Git attempts automatic merging
- Manual merging is possible
- GUIs help (search for `merge` in <https://en.wikipedia.org/wiki/FileMerge>)



file sections

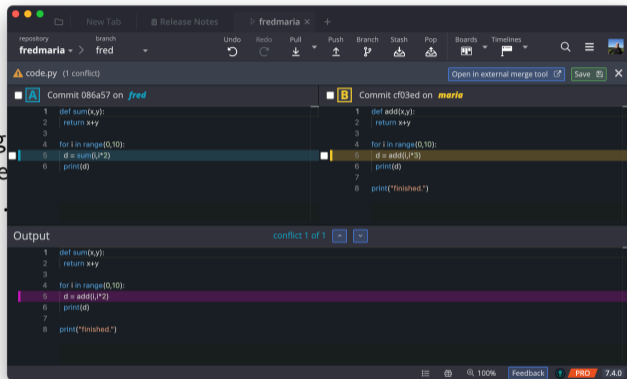
comparison\_tools

## FileMerge on Mac OS (part of XCode)

# Summary

## ► Merging

- Git attempts
- Manual merge
- GUIs help (see <https://en.>



file sections

comparison\_tools

GitKraken

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## ▶ Remotes

- ▶ Entire repository can be synchronized with remote repositories
- ▶ If a branch tracks a remote branch, changes can be pulled directly
  - ▶ This may result in a merge conflict, if the remote branch has been altered!

# Exercise



`https://github.com/idh-cologne-java-2-summer-2024/exercise-03`