

Recap

- ▶ Git: Open source software to manage versions
- ▶ Commit: One specific version that knows its predecessor
- ▶ Branch: Multiple different commits can have the same predecessor, allowing parallel development
- ▶ Merging
 - ▶ Re-integrate parallel development
 - ▶ Mostly automatic, but sometimes not

How to Ask for Technical Support

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How to Ask for Technical Support

Howto

- ▶ You may need to write to various people to get technical support
- ▶ Take a moment to think before clicking “send”

Ensure that

- ▶ you make it easy for the other person
 - ▶ e.g., by including information the other person might first need to look up
- ▶ all relevant information is given (as far as you know)
- ▶ you use proper terminology (as far as you can)
- ▶ the context is still conceivable
 - ▶ I.e., click on reply instead of writing a new mail, keep the old mail text in there
- ▶ references in your text are clear
 - ▶ For instance: “this exercise” is not a clear reference
- ▶ you’re concise – long e-mails tend to be put on the read-later-pile (which may never happen)



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Session 4: Iterable and Iterators

Fortgeschrittene Programmierung (Java 2)

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8. Mai 2024

Section 1

Introduction and Motivation

Iterating

- ▶ Programs with only single variables are not very powerful
- ▶ Power comes from possibility to group things of the same type
 - ▶ E.g., arrays: `int[] myArray = new int[1,2,3,4,5,6,7,8,9];`

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 - ▶ E.g.: `for (int i = 0; i < myArray.length; i++) { }`

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 - ▶ E.g.: `for (int i = 0; i < myArray.length; i++) { }`
- ▶ Iterating is such a central activity that Java offers different ways to do it
- ▶ `for (...)` {...}, `while (...)` {...}, `do {...} while (...)`



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Example

```
for (int i = 0; i < myArray.length; i++) { ... }  
int i = 0; while (i < myArray.length) { i++; ... }
```

What are Key Elements of Any Loop?

Zählvariable

Initialisierung
`int i = 0`

Änderung
`i++`

Bedingung
`i < array.length`

```
for( ; Festplatte  
      hat noch  
      Platz; )
```

{

Dati geschrieben

}

Code

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Example (File Search)

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- ▶ Solution so far
 - ▶ Create an array with all contents of the files
 - ▶ Iterate over the array
 - ▶ Return the one we want, disregard all others
- ▶ Wasteful: Most file contents will probably never be read
- ▶ Incomplete: A file might be added on disk after having created the array
- ▶ Better: After inspecting each file, see if you need to load another

Section 2

Iterator

Iterator

- ▶ An interface in the Java library: `java.util.Iterator`
- ▶ A iterator iterates once over a collection of objects

 `java.util.Iterator`

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▶ An interface in the Java library: `java.util.Iterator`

 `java.util.Iterator`

▶ A iterator iterates once over a collection of objects

▶ Four methods (two have a default implementation):

`boolean hasNext()`: Returns `true` if there are more elements in the sequence

`E next()`: Returns the next element in the collection

`void remove()`: Removes the last element returned (optional)

`void forEachRemaining(Consumer<? super E> a)`: Applies action to elements not yet returned (optional)

Iterator

- ▶ An iterator object represents a specific iteration over a specific collection
- ▶ Iterators can (mostly) not be used twice
- ▶ Iterators are most naturally used in combination with while-loops:

```
1 Iterator iter = ...
2 while(iter.hasNext()) {
3     Object myObject = iter.next();
4 }
```

System.out.println(myObject.toString());

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Benefits

- ▶ We only inspect/load as many elements as needed
- ▶ Object-oriented iteration: The iterator object represents the iteration itself
- ▶ Iterators make iterating easier (and object oriented) – they do not add something what would be impossible otherwise

demo

Student.java, StudentIterator.java

Section 3

Iterable

Iterable

- ▶ An interface in the Java library: `java.lang.Iterable`
- ▶ Provides a single (non-default) method: `Iterator<T> iterator()`
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- ▶ An interface in the Java library: `java.lang.Iterable`
- ▶ Provides a single (non-default) method: `Iterator<T> iterator()`
 - ▶ I.e.: the method returns an `Iterator`
- ▶ An object that implements `Iterable`
 - ▶ is iterable, i.e., can be iterated on
 - ▶ can be used in a for-loop like this:

```
1 for (Object o : myIterable) {  
2     o.doSomething();  
3 }
```

demo

Generics

Topic for next week, but:

- ▶ Some classes are written with angle brackets: `Iterator<Student>` / `Iterable<Student>`
- ▶ Angle brackets contain the type that we iterate over
- ▶ This allows us to re-use the same code to iterate over different types!

Exercise



`https://github.com/idh-cologne-java-2-summer-2024/exercise-04`